

Administrative Review Fees

1. Height Exception Application:
Fee: \$50.00

2. Quality Development Corridor District Variance:
Fee: \$50.00

Plan Review Fees

In addition to the basic building permit fees assessed by the county, any development proposal, other than for a single-family or two-family residence, shall require the payment of plan review fees as follows:

<i>Type of Development</i>	<i>Fees</i>
Multifamily, for first building	\$ 500.00
Plus, for each additional building in the development	100.00
Office, for first building	500.00
Plus, for each additional building in the development	200.00
Commercial, for first building	500.00
Plus, for each additional building in the development	200.00
Industrial, for first building	500.00
Plus, for each additional building in the development	200.00
Manufactured home park, for first manufactured home site	500.00
Plus, for each additional manufactured home site in the development	25.00
Conditional Uses and Special Uses, for first building	500.00
Plus, for each additional building in the development	100.00
Site Improvements with no new buildings, such as, parking lots, detention	

structures, and similar uses 300.00

Land Disturbance and Grading Fees

The Land Disturbance and Grading Permit fee for the above listed developments shall be calculated as follows:

Base fee: \$ 550.00, plus \$65 per disturbed acre

Maximum fee: \$2,000.00

Subdivision Review Fees

Yield Plan	250.00
Preliminary Plat	100.00
Construction Plans & Erosion Control Plans	100.00
Final Plat	100.00

Subdivision Lot Fees

A one time lot user fee shall be assessed prior to the issuance of a building permit on any lot in a platted subdivision in the amount of \$600. \$100 of the total is assessed for the purpose of tree preservation.

“As-Built” Site Plan Review Fees

“As-Built” Site Plan Review \$ 100.00

Street Light Fee

Application Fee:	\$ 75.00
Per lot Fee	\$ 5.00

*Completion of this process will result in an additional yearly tax assessment for the purpose of paying for street lights within the community.